TorchANI: A Free and Open Source PyTorch-Based Deep Learning Implementation of the ANI Neural Network Potentials

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ABSTRACT: This paper presents TorchANI, a PyTorch-based program for training/inference of ANI (ANAKIN-ME) deep learning models to obtain potential energy surfaces and other physical properties of molecular systems. ANI is an accurate neural network potential originally implemented using C++/CUDA in a program called NeuroChem. Compared with NeuroChem, TorchANI has a design emphasis on being lightweight, user friendly, cross platform, and easy to read and modify for fast prototyping, while allowing acceptable sacrifice on running performance. Because the computation of atomic environmental vectors and atomic neural networks are all implemented using PyTorch operators, TorchANI is able to use PyTorch’s autograd engine to automatically compute analytical forces and Hessian matrices, as well as do force training without requiring any additional codes. TorchANI is open-source and freely available on GitHub: https://github.com/aiqm/torchani.

1. INTRODUCTION

The potential energy surface (PES) of atomistic systems plays a major role in physical chemistry: it is a core concept in molecular geometries, transition states, vibrational frequencies, and much more. Existing approaches for obtaining a molecular PES can be roughly categorized into two general classes: quantum mechanics (QM) and molecular mechanics (MM). The correct physics for obtaining the PES of molecules is given by QM, or more specifically by solving the many-body Schrödinger equation (MBSE), which takes the interaction of electrons and nuclei into account. However, solving the MBSE is QMA-Hard. That is to say, on any computer that humans have theorized, including quantum computers, obtaining an exact solution of the MBSE is intractable. In practice, numerous approximations have been developed to obtain solutions of the MBSE. Depending on the accuracy of the approximation, the computational cost varies drastically across methods. Kohn−Sham density functional theory (DFT) and coupled cluster theory are two popular approximations. These methods tend to be accurate compared to MM methods but computationally very expensive; for example, DFT scales as \(O(N^3)\) and CCSD(T) scales as \(O(N^9)\), where \(N\) is the number of electrons in the molecule. A general trend is, the better the accuracy, the worse the computational scaling with the system size.

The MM approach does not directly account for electrons. It obtains an approximate PES by defining bonds, angles, dihedrals, nonbonded interactions, and so forth and then parameterizing specific functions for describing these interactions. The obtained potentials are called force fields. Because of a restrictive functional form and limited parameterization, force fields often yield nonphysical results when molecules are far from equilibrium geometry, or when applied to molecules outside their fitting set. For example, in most force fields, bonds cannot break due to the use of a harmonic functional form for bonding. Despite these problems, force fields have the advantage of scaling as \(O(N^2)\) with respect to the number of atoms in the system \(N\), which leads to their wide use in the study of large systems like proteins and DNA.

Recent deep learning developments in many fields have shown that an artificial neural network is generally a good approximator of functions. Being aware of this fact, researchers in the field of computational chemistry have been deploying neural networks and other machine-learning-based models for the prediction of QM computed properties. These models aim to bypass solving the MBSE by directly predicting QM properties. In recent years, a few of these models have been released as open source codes, many in machine-learning frameworks such as TensorFlow or PyTorch.
In this article, we introduce an open source implementation of the ANI style neural network potential in PyTorch. ANI is a general-purpose neural network-based atomistic potential for organic molecules. To date, four ANI models have been published, the ANI-1, ANI-1x, ANI-1ccx, and ANI-2x potentials. The ANI-1 model was developed by random sampling conformational space of 57k organic molecules with up to eight heavy atoms, C, N, and O, plus H atoms to have proper chemistry, then running DFT calculations to obtain potential energies for training. ANI-1x was trained to a data set of molecular conformations sampled through an active learning scheme. Active learning is where the model itself is iteratively used to decide what new data should be included in the next iteration. ANI-1ccx was trained to the ANI-1x data set, then retrained to a 10% smaller data set of accurate coupled cluster calculations, resulting in a potential that outperformed DFT in test cases. ANI-2x was trained by adding many millions of data points to the ANI-1x data set, at the same level of theory, but now including elements S, F, and Cl. We include the ANI-1x, ANI-1ccx, and ANI-2x potentials with our framework. The general philosophy of our software is to provide the public with an easily accessible and modifiable version of the ANI framework for deploying our existing and future ANI models, for training new models to new data sets, or for fast prototyping of new ideas and concepts.

Similar to traditional force fields, ANI does not explicitly treat electrons and defines the potential energy directly as an explicit function of coordinates of atoms. However, unlike force fields, ANI does not define concepts like bonds, and the functional form of potential energy in ANI is an artificial neural network. Because ANI does not solve the Schrödinger equation, the computational cost of ANI is comparable to that of force fields, which makes ANI able to scale to large molecules like proteins. Being trained on synthesized data computed by quantum chemical methods, such as DFT and CCSD(T)/CBS, ANI can predict most parts of the PES at a quantum level. Because the level of accuracy is at the quantum chemical level, it should be able to capture important properties such as bond breaking that traditional force fields cannot model.

As discussed by Behler, there are symmetries that the predicted potential energy has to obey; it has to be invariant under the transformations of translation, rotation, and permutation of the same type of atoms. Behler and Parrinello presented an architecture that satisfies this type of symmetry. In that work, for each atom, a fixed-size representation of its chemical environment called an atomic environmental vector (AEV) is computed. AEVs are invariant under translation and rotation. The AEV of each atom is further passed through a neural network to get a scalar, the atomic contribution of this total energy. The total molecular energy is obtained by adding up these atomic energies. If the neural networks applied to the AEVs of the same type of atoms are the same as each other, the permutation symmetry is also satisfied.

The AEVs in ANI are modified from those in Behler and Parrinello. The structure of the AEV in ANI, which is composed of radial and angular parts, is shown in Figure 1. The radial AEV is further divided into subAEVs according to atom species. Similarly, angular AEV is further divided into subAEVs according to pairs of atom species. Each subAEV only cares about neighbor atoms of its corresponding species/pair of species. Loosely speaking, we can think of AEV as counting the number of atoms for different species/pair of...
species, at different distances and angles. Interested readers are referred to \(^3\) for more details.

As shown in Figure 2, after computing the AEV for each atom, these AEVs are further passed forward through the neural network to obtain atomic energies, which will be further summed together for each molecule to obtain the total energy. The AEVs of the atoms with the same atomic numbers are passed through the same neural network.

In the first version of ANI, aka ANI-1, the training data are a set of the synthesized data, called the ANI-1 dataset \(^3\) obtained from DFT aoB97X/6 − 31G(d) computations of energies of near equilibrium structures of small organic molecules using normal mode sampling. Only elements H, C, N, and O are supported.

ANI was originally implemented in C++/CUDA in a program called NeuroChem, which allows us to do lightning fast training and inference on modern NVIDIA GPUs. High performance of the NeuroChem code is obtained as a trade-off with fast prototyping, lossy maintenance, simple installation, and cross platform. This motivated us to implement a lightweight and easy to use version, that is TorchANI. TorchANI is not designed to replace NeuroChem. But instead, it is a complement to NeuroChem with different design emphasis and expected use case.

2. METHODS

2.1. PyTorch-Based Implementation. In terms of software for neural network potential research, both performance and flexibility are important. But unfortunately, performance and flexibility usually cannot be achieved together. Trade-offs have to be made when designing a software.

There are researchers trying to use neural network potentials to study large biomolecules like proteins at a highly accurate level, which has a high demand on the inference performance of the software. Also, the quality of a neural network potential highly depends on the quality of the dataset on which the potential is trained. Research on improving dataset quality involves using accurately synthesized data to cover the chemical space more complete and balanced. To achieve this goal, we have proposed to use active learning \(^3\) to incrementally expand the dataset, from HCNO to HCNO3FCI, \(^3\) and from near equilibrium structures to reaction pathways, and from DFT to coupled-cluster. \(^3\) The fact that active learning requires a large number of samples makes the training performance also critical in such a kind of research.

For researchers prototyping neural networks of different architectures, loss functions, and optimizers, the software should be highly flexible. It should also be cross platform so that researchers could try their ideas both on a GPU server and on a laptop. The best technology selection for this purpose is to use a deep learning framework, which allows employing the implementations of the most modern methods in the rapidly growing field of machine learning. Since its release, PyTorch \(^3\) has gained a great reputation on its flexibility and ease to use, and has become the most popular deep learning framework among researchers. TorchANI is an implementation of ANI on PyTorch, aimed to be lightweight, user-friendly, cross platform, and easy to read and modify.

Major deep learning frameworks could be categorized as layer-based frameworks like Caffe \(^2\) and compute graph-based frameworks like PyTorch, \(^3\) TensorFlow, \(^4\) and MXNet. \(^5\) Layer-based frameworks consider a neural network as several layers of neurons stacked together. The software usually allocates memory buffers to store inputs and outputs, as well as the gradients obtained during back-propagation, for each layer. The core of the software is a CPU code and CUDA kernels that fill in these buffers. Frameworks of this type are simple in design and fast in performance. However, considering deep learning models as a stack of layers is a very restrictive assumption. As a result, not all deep learning models fit into the framework of layers. Also, the lack of data structure to store the computation history makes it very hard to implement higher-order derivatives.

Compute graph-based deep learning frameworks, such as PyTorch, usually contain an automatic differentiation engine. \(^4,5\) The engine stores the data dependency as a graph and contains API that allows users to invoke algorithms to investigate the mathematical operations of the history and compute the derivatives in one line of code. NeuroChem is coded as a layer-based program.

Unlike most deep learning research in the field of computer vision and natural language processing, and so forth, in which the automatic differentiation engine is only used in computing the derivatives of the loss function with respect to model parameters, the automatic differentiation engine could be more useful in chemistry: many physical properties are defined as the derivative of two other properties, say \(C = \partial A / \partial B\). Because of this nature of science, higher-order derivatives are also more important than in the general artificial intelligence community. By using the automatic differentiation engine of PyTorch, people can write down the code that computes \(A\) from \(B\), and the framework provides tools to automatically compute \(C\).

Table 1 shows a list of common physical quantities that are derivatives of other quantities.

<table>
<thead>
<tr>
<th>quantity</th>
<th>formula</th>
</tr>
</thead>
<tbody>
<tr>
<td>force</td>
<td>(\vec{F} = \partial E / \partial \vec{R})</td>
</tr>
<tr>
<td>Hessian</td>
<td>(H_{ij} = \partial^2 E / \partial x_i \partial x_j)</td>
</tr>
<tr>
<td>stress tensor</td>
<td>(\sigma_{ij} = 1 \bigg( \frac{\partial^2 E}{\partial \Delta x_i} \bigg))</td>
</tr>
<tr>
<td>infrared</td>
<td>(A = 1 \bigg( \frac{N_{\pi}}{3\kappa} \bigg) \bigg( \frac{\partial A}{\partial E_{\pi}} \bigg)^2)</td>
</tr>
</tbody>
</table>
Higher-order derivatives could also be computed within a few lines of code. We will show some example on how the automatic differentiation engine could be used with TorchANI:

Example 1: For a periodic system, the stress tensor is defined as the per area force pulling the system on surfaces of different directions. It can be computed as $\sigma_{ij} = \frac{1}{V} \sum \frac{\partial^2 E}{\partial \lambda_{ij}}$, where $E(\lambda_{ij})$ is the energy as a function of the factor $\lambda_{ij}$ of shearing the system and cell simultaneously in a direction defined by $i$, while keeping the direction of the surfaces defined by $j$ unchanged. On PyTorch, the pseudocode of implementing stress can be as simple as shown in Scheme 1.

Example 2: An important task in computational chemistry is the analysis of molecular vibrations. To compute the normal modes and frequencies of vibrations, we need to compute the Hessian matrix first and then compute the eigenvalues and eigenvectors of the mass scaled Hessian matrix. In TorchANI, thanks to the autograd engine of PyTorch, achieving such a task is as simple as shown in Scheme 2.

Example 3: Compared with energy, force is more critical in molecular dynamics because energy is just an observer (print its value at each step), but the force is a player of the game (velocities are updated according to force). Training to energy solely does not necessarily lead to good forces (see the experiment in Section 3.1). A straightforward solution to make the model predicting good forces is training to force. Because the force itself is a derivative of the energy, force training requires taking the derivative of the loss of forces, which is a second derivative of the predicted energies. Implementing force training is trivial in PyTorch: we just need to add a few lines of code to our energy trainer, as shown in Scheme 3.

Example 4: The infrared (IR) intensity is computed as

\[ \text{Scheme 1. Compute Stress} \]

\[
\begin{align*}
\text{displacement} &= \text{torch.zeros}(\ldots) \\
\text{scaling_factor} &= 1 + \text{displacement} \\
\text{new_cell}, \text{new_coordinates} &= \text{scale_system_and_unit_cell}(\text{cell}, \text{coordinates}, \text{scaling_factor}) \\
# \text{Numerically new_cell and new_coordinates has the same values as} \\
# \text{old values, i.e. cell, coordinates because the are just distorting} \\
# \text{the system by zero. But the new values contain compute graph on} \\
# \text{how they are related to displacement, so that the autograd engine} \\
# \text{can compute the gradient from the graph.} \\
\text{energy} &= \text{compute.energy(new_cell, new_coordinates)} \\
\text{stress} &= \text{torch.autograd.grad(energy, displacement)}[0] / \text{volume}
\end{align*}
\]

“See the source code of the stress implementation in the atomic simulation environment (ASE)\textsuperscript{44} interface of TorchANI for more details.

\[ \text{Scheme 2. Vibrational Analysis} \]

\[
\begin{align*}
\text{... energies} &= \text{model}((\text{species, coordinates})) \\
\text{hessian} &= \text{torchani.utils.hessian(coordinates, energies=energies)} \\
\text{element_masses} &= \text{torch.tensor}([1.008, \# H, 12.011, \# C, 14.007, \# N, 15.999, \# O]) \text{, dtype=torch.double} \\
\text{masses} &= \text{element_masses[species]} \\
\text{freq, modes} &= \text{torchani.utils.vibrational_analysis(masses, hessian)}
\end{align*}
\]

“See also https://aiqm.github.io/torchani/examples/vibration.html.

\[ \text{Scheme 3. Train to Force} \]

\[
\begin{align*}
\text{forces} &= -\text{torch.autograd.grad(energies sum(), coordinates, create_graph=True, retain_graph=True)}[0] \\
\text{force loss} &= \text{mse(true_forces, forces)} \text{sum(dim=(1, 2)) / num_atoms} \\
\text{loss} &= \text{energy loss} + \alpha \times \text{force loss}
\end{align*}
\]

“See also: https://aiqm.github.io/torchani/examples/nnp.html.

\[ \text{Scheme 4. Compute IR Intensity} \]

\[
\begin{align*}
\text{cartesian_coordinates} &= \text{to cartesian(normal_coordinates)} \\
\text{dipole.moment} &= \text{dipole_model cartesian_coordinates) \\
\text{grad_dipole} &= \text{torch.autograd.grad(dipole.moment, normal_coordinates)}[0] \\
\text{ir.intensity} &= \text{coefficient} \times \text{grad_dipole} ** 2
\end{align*}
\]

In the above code, the torchani.utils.hessian is a short function that first computes forces using torch.autograd, and then loop on every element of the forces to compute the Jacobian matrix of forces with respect to coordinates. The torchani.utils.vibrational scales the Hessian with mass, and diagonalizes to obtain the frequencies and normal modes.

Example 3: Compared with energy, force is more critical in molecular dynamics because energy is just an observer (print its value at each step), but the force is a player of the game (velocities are updated according to force). Training to energy solely does not necessarily lead to good forces (see the experiment in Section 3.1). A straightforward solution to make the model predicting good forces is training to force. Because the force itself is a derivative of the energy, force training requires taking the derivative of the loss of forces, which is a second derivative of the predicted energies. Implementing force training is trivial in PyTorch: we just need to add a few lines of code to our energy trainer, as shown in Scheme 3.

Example 4: The infrared (IR) intensity is computed as
where $\mu$ is the dipole moment, and $\vec{R}_k^{(q)}$ is the vibrational coordinate. As long as we could train a neural network predicting dipoles, the computation of IR intensity using PyTorch would also be straightforward. Starting from the normal modes, which could be computed as shown in Scheme 2, the pseudocode to obtain its IR intensity is shown in Scheme 4.

### 2.2. Design

TorchANI is composed of the following major parts:

- The core library, including AEV computer, species-differentiated atomic neural network, and some other utilities.
- The dataset utilities to prepare datasets and add necessary padding to be used in the training and evaluation of ANI models. This utility is designed mainly for helping users that want to use the datasets published in refs 36 and 45. If users wish to use their own dataset, they can write their own wrapper that converts their raw data into PyTorch tensors and feed them into the training pipeline.
- The NeuroChem compatibility module that can: (1) read networks trained on NeuroChem, and (2) read NeuroChem's training configuration files and train on PyTorch with precisely the same procedure.
- The ASE interface that allows the users to use ASE for common atomic simulation tasks including structure optimization, molecular dynamics, trajectory analysis/exporting, and so forth, with ANI. TorchANI’s ASE interface comes with full periodic boundary condition and analytical stress support.
- The ANI model zoo that stores public ANI models

The major part of the core library consists of three classes, AEVComputer, ANIModel, and EnergyShifter, which are used to build the coordinate-AEV-energy pipeline.

$$A = \frac{1}{4\pi\varepsilon_0} \frac{N_p^2}{3c} \left( \frac{\partial \mu}{\partial \vec{R}_k^{(q)}} \right)^2$$

All three of these classes are subclasses of torch.nn.Module. The inputs of all these classes are tuples of size 2, where the first elements of the tuple are always species, a LongTensor storing the species of each atom in each molecule. The species are passed through to the output unchanged, which allows us to pipeline objects of these classes using torch.nn.Sequential. EnergyShifter is the class responsible for shifting the raw energies to real molecular energies.

The dataset utilities provide tools to read the published dataset of the same format as in ref 36 and prepare it for training in TorchANI. The trick here is padding. Training of ANI models uses stochastic gradient descent, which requires creating minibatches containing different molecules. A natural way to design this is to make the model have an input that is a tensor of shape $(\text{molecules}, \text{atoms}, 3)$ as coordinates and $(\text{molecules}, \text{atoms})$ to store the type of elements of atoms. However, each minibatch contains molecules with a different number of atoms. The nature of a tensor being an n-dimensional array makes it impossible to make the whole batch a single tensor. Our solution was to “invent” a new ghost element type $-1$, which does not exist on the periodic table. When batching, we pad all molecules by adding atoms of the ghost element to make all molecules in the batch have the same number of total atoms.

The code in Scheme 5 shows how to use TorchANI to compute the energy and force of a methane molecule, using an ensemble of eight different ANI-1ccx models. From the example, we can see that the whole coordinate $\rightarrow$ energy pipeline is part of the computational graph so the gradients and
higher-order derivatives can be computed using PyTorch’s automatic differentiation engine.

Taking advantage of the power of PyTorch’s autograd engine, training to force becomes trivial. Scheme 3 shows the additional code added to the energy training script to train an ANI model to force. We can see training a network to forces requires only a few additional lines of code, as demonstrated in Scheme 3.

TorchANI provides tools to compute the analytical Hessian using autograd engine and to perform vibrational analysis, as shown in Scheme 2. TorchANI also provides analytical stress support, and it will be automatically used when the user is using the ASE interface to do a NPT simulation with periodic boundary conditions. A set of detailed example files and documentations for training and inference using TorchANI is available at https://aiqm.github.io/torchani/.

3. RESULTS AND DISCUSSION

3.1. Benchmark. All benchmarks are done on a workstation with NVIDIA GeForce RTX 2080 GPU and Intel i9-9900K CPU. Training on the whole ANI-1x dataset with a network architecture identical to the one used by NeuroChem takes 54 s per epoch. Within the 54 s, 16 s are spent on computing AEV, 28 s are spent on neural networks, and the rest are on backpropagation. In comparison, NeuroChem takes 18 s for each epoch using the same GPU/CPU architecture.

We also measured the number of seconds it takes to do 1000 steps of molecular dynamics. All models are run in double data type on GPU. We tested both periodic and nonperiodic systems. We use water boxes with densities between 0.94 and 1.17 g/mL (except for the very small system with only eight waters, which has a density of 0.72 g/mL) of different sizes for all periodic tests. The time versus size of the system for both the periodic system and the nonperiodic system, as well as for both single ANI model and ANI model ensembles, is shown in Table 2.

We also report the training behavior on the ANI-1x dataset. The whole ANI-1x dataset is split into 80 + 10 + 10% where 80% of the data are used as the training set, 10% are used as validation, and the other 10% are used as testing. We compare the results of training only to energy and to both energy and force. When training with force, the loss function we use is similar to that reported in ref 46. We define our loss as loss = (energy loss) + α × (force loss), where

\[
\text{energy loss} = \frac{1}{N_{\text{molecules}}} \sum_{i} N_{\text{molecules}} \frac{(E_{\text{pred}} - E_{\text{truth}})^2}{N_{\text{atoms}}}
\]

and

\[
\text{force loss} = \frac{1}{N_{\text{molecules}}} \sum_{i} \frac{(F_{\text{pred}} - F_{\text{truth}})^2}{N_{\text{atoms}}}
\]

with different α values. For the training to energy experiment, the MSE loss is scaled by the square root of the number of atoms per each molecule, as described in ref 32. The performance on the COMP6 benchmark for the resulting models of these training is shown at Table 3. Energies are in kcal/mol and forces are in kcal/(mol Å). Error keys are MAE/RMSE. From the table, we can see that although enabling force training might hurt the RMSE of absolute energies, the prediction of the relative energies always improves. The relative energy is a more important quantity than the absolute energy because it is related to reaction barriers and conformational changes.

3.2. Application. In addition to its mentioned training/inference capabilities, we use TorchANI to train a fully connected neural network to predict the NMR chemical shifts of α and β carbons of proteins on the dataset used by SHIFTX2. NMR chemical shifts in proteins are used to determine the protein structure. It is an atomic property that depends on many factors, including the local protein structure as well as environmental factors such as hydrogen bonding and pH. SHIFTX2 is a program that predicts chemical shifts by combining different methods, including machine learning. The dataset used to train SHIFTX2 is publicly available and can be downloaded at http://www.shiftx2.ca.

Protein chemical shift databases usually contain chemical shift data of different types of hydrogens, carbons, and nitrogens. Among these atoms, α and β carbons are mostly related to structural information of the protein itself, rather than environments like hydrogen bonding of nearby water molecules, making them an excellent choice for a simple application of predicting a property solely based on the local structure.

Because NMR chemical shifts are atomic properties, they are well suited to the ANI architecture. We build a fully connected neural network with only one hidden layer, which contains 256 neurons. We use the exponential linear unit activation function to add nonlinearity to this network. The input of the network is solely the AEV for the atom to be predicted, and the output is the chemical shift we are predicting. The AEV computer only supports five elements: HCNOS. The length of each AEV is 560. Ligands and ions in the protein structures are

Table 2. Seconds for 1000 Molecular Dynamics Steps

<table>
<thead>
<tr>
<th>system</th>
<th>PBC</th>
<th>total atoms</th>
<th>single network</th>
<th>ensemble of 8 networks</th>
</tr>
</thead>
<tbody>
<tr>
<td>benzene</td>
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<td>12</td>
<td>5.80</td>
<td>14.80</td>
</tr>
<tr>
<td>PHE−GLU−ILE</td>
<td>no</td>
<td>58</td>
<td>7.14</td>
<td>22.69</td>
</tr>
<tr>
<td>ALA14</td>
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</tr>
<tr>
<td>ALA56</td>
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<td>7.98</td>
<td>27.00</td>
</tr>
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<td>1200</td>
<td>56.10</td>
<td>65.58</td>
</tr>
</tbody>
</table>
deleted so that each atom of interest only contains these five elements in its neighborhood.

SHIFTX2 dataset contains a training set, which we use to train our models, and a testing set, which we use to evaluate our trained models. We train two different neural networks, one for $\alpha$ carbons and the other for $\beta$ carbons. After training, the resulting models can predict the chemical shift of $\alpha$C with a coefficient of determination $R^2 = 0.96$ on the testing set, which for $\beta$C this number is $R^2 = 0.99$. The 2D histogram on the logarithm scale for the true values versus predicted values is shown in Figure 3.

4. CONCLUSIONS

In this manuscript, we have introduced TorchANI, a lightweight and highly modular implementation of our neural network potentials. The software is free and open, and available in github. We present some of the theory, implementation, and provide some examples of extensions and usage. Future work will be focused toward new methods and speed improvements.

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Author Contributions
TorchANI has been public as a free and open source software at GitHub since Oct 2018. The authors would also like to thank all the users of TorchANI for using and providing feedback to them. Contributions of code improvements from Ignacio J. Pickering and Jinze Xue’s improvements on ANI data loader are also worth mentioning.

Notes
The authors declare no competing financial interest.

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■ REFERENCES


