

KiNG Installation Instructions

Below are instructions for using the platform-specific KiNG packages for [Windows](#), [MacOS](#), and [Linux](#). The Windows and Linux installers include a copy of the Java runtime and libraries (hence their large size), which will be installed in subdirectories of the KiNG installation and which are used only by KiNG. Thus, they will not conflict with or overwrite any existing Java VMs or applications you may already have on your computer. The instructions below refer to the default locations for installing KiNG and its documentation, but the installer will allow you to choose where you want the files (and shortcuts, if applicable). We suggest removing any old versions of KiNG before installing a new version, and in particular caution against installing the new KiNG on top of the old one. You will be shown a final confirmation screen with a summary of all installation options before any action is taken. Additional information about installing, configuring, and launching KiNG is available from the README file and user manual that are included in the installation.

Windows

Download the Windows .zip file to your Desktop, and double-click to open it. Drag the folder inside ("windows.king") to wherever you want it -- the Desktop, Program Files, etc. (You MUST perform this step; KiNG will NOT run while still inside the zip archive.) To run KiNG, open the folder and double-click on the file named "runking.bat" (which may show up as plain "runking", depending on your settings). If you ever decide to remove KiNG, just drag its folder to the Recycle Bin.

MacOS

Download the Macintosh disk image file to your Desktop, and then double-click to mount the disk. To install KiNG, just drag the KiNG application to your Applications folder. Once KiNG is in the Applications folder, you can also drag it to the Dock if you like. The disk image also includes program documentation; you can store this wherever you like. Remember to unmount the disk image by dragging it to the Trash before trying to delete the downloaded disk image file, which you no longer need. If you ever decide to uninstall KiNG, simply drag it out of the Applications folder and into the Trash. Note that versions of the Mac operating system that preceded MacOS do not support Java 1.3 and so cannot be used to run KiNG.

Linux

Download the Linux .tgz file to your home directory and unpack it. Use the command below, replacing the sample version numbers cited below with the actual version of the file you downloaded:

```
tar xvzf king.1.54.061024.linux.tgz
```

This will create a directory named "linux.king" containing a shell script that is simply called "king". You can run the script directly ("cd linux.king; ./king") or add it to your PATH. To remove KiNG from the system, simply delete the "linux.king" directory.

Other platforms / pre-existing Java VMs

If you use a different platform than the one above, we do not provide an installer and you will have to install KiNG manually. You may be able to obtain a Java virtual machine from your operating system vendor or from Sun Microsystems (<http://java.sun.com>). If so, you should then download the package of "any platform" jars listed below. Unzipping the package will reveal the KiNG program and its libraries, as well as some documentation. You can then launch KiNG with this command:

```
java -jar king.jar
```

Please see the README file for additional information, including suggestions about how to create and configure launcher shell scripts. Likewise, if you are familiar with the Java platform and want to use a VM that you already have installed, you can download just the jar files to save time -- but you can also use one of the installers above without any conflicts with previously installed JVM(s).